



CAOA Rules Quiz NAME: _____
January 31, 2011

PLAY 1: It is late in the game, and both teams are in the double bonus. A1 is dribbling in the backcourt and is fouled by B1. After the whistle, both players push each other. A technical foul is called on each player. As the official reports the foul and the two technical fouls to the table, the official scorer informs the officials that the technical foul on A1 is his fifth foul. How should this play be administered?

ANSWER: No free throws are awarded for the double technical fouls (10-6 penalty 1c). Point of interruption shall be used, which in this case is the double bonus free throws for A1. Since A1 is now disqualified, his substitute must shoot the two free throws (8-2). If no substitute is available, any teammate may attempt the free throw as selected by Team A's captain or Team A's head coach (8-2).

PLAY 2: Which of the following are TRUE as it relates to a designated spot throw-in and the restrictions on the inbounder? (Answer all that apply; more than one may apply)

- A. Can be standing on the endline to make a throw-in.
- B. Can reach through the imaginary plane with the ball and hand off to a teammate.
- C. May move 3 feet in either direction (sideways) or backwards as far as available.
- D. Move their pivot foot.
- E. Dribble the ball, hold the ball, then dribble the ball again.
- F. More than one player may be out of bounds.

ANSWER: A & C & D & E (4-2-1, 4-42-6)

Remember, the pivot foot restrictions and the traveling rule are NOT in effect for a designated spot throw in. Only 1 player may be out of bounds unless the team retains the ability to run the endline.

What mechanic is given if there is a violation?

The hand/finger should be pointing down and motioned back-and-forth in front of the official. This mechanic notes a free throw, designated spot, or other violation.

PLAY 3: A1 is confused to start the second half and throws the ball at the wrong basket. A1 is fouled by B1 and:

- (a) the ball goes into the basket. Is this a successful basket?
- (b) is missed. Would A1 be awarded two free throws for the foul by B1?

How are these two situations handled?

ANSWER: (a) No goal. The ball became dead when the foul occurred. (b) When a player throws at the opponent's basket, it is not a try. If the team is in the bonus when B1 fouled A1, A1 is given either a one-and-one attempt or two free throws at Team A's basket. If Team A was not in the bonus, then the ball is awarded to Team A for a throw-in at the out-of-bounds spot nearest the foul. (Casebook 4.41.2)

PLAY 4: Which of the following are legal plays? (Answer all that apply; more than one may apply)

- A. Team A has a throw-in near the division line. A1's throw-in is deflected by B1. A2 jumps from Team A's frontcourt, catches the ball in the air, and lands in the backcourt. **Backcourt violation on Team A.** The throw-in ends when it is legally touched by B1. A2 gains player and team control in the air after having left the floor from Team A's frontcourt, therefore having frontcourt status. As soon as A2 lands in the backcourt, he has committed a backcourt violation. The exception granted during a throw-in ends when the throw-in ends and is only for the player making the initial touch on the ball. (9-9-3 & 9.9.1D)
- B. Team A has a throw-in near the division line. A1 inbounds the ball to A2. A2 jumps from the frontcourt, controls the ball in the air, and lands in the backcourt. **No violation.** (9-9-3)
- C. Team A has a throw-in near the division line. A1 inbounds the ball to A2. A2 jumps from the frontcourt, controls the ball in the air, and while still in the air passes the ball to A3, who is in the backcourt. **Backcourt violation.** The throw-in exception only applies to the player initially receiving the throw-in pass (first touch). Since the throw-in has ended, all backcourt rules apply. Had A2 just landed in the backcourt, there would have been no violation. (9-9-3 & 9.9.1E)

What mechanic is given if there is a violation?

The over and back mechanic is used.

PLAY 5: How would you officiate and administer the following (video) play?

ANSWER: See handout on Fighting